**ETHAN GILL**

27, The Brewery Apartments, Cheltenham, Gloucestershire GL50 4FD
 Mobile: 07972592540 - ethan.gill@live.co.uk

# **SUMMARY** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

I am currently studying my final year of Computer Games Programming at the University of Gloucestershire.

Throughout my course I have proven an aptitude in both programming and design and spend time improving skills in both of those areas independently. I have worked on many independent projects in order to develop my skills, and intend to publish my most recent game.

# **SKILLS** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Strong problem-solving skills
* Educated in both C# and C++
* Keen interest in game design and programming
* Strong in both independent and team-based projects
* Creative, with strong writing skills
* Self-motivated
* Regularly attempting new challenges and developing existing skills
* Experience in Unity, 3DS Max, Substance Painter, and Photoshop

# **WORK HISTORY** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  |  |
| --- | --- |
| 06/2013 to 02/2015  | **Pot Wash and Waiting Staff (**Part Time during full-time education**) Brickhampton Golf Complex** - Brickhampton Golf Complex, Churchdown * Responsibility for the pot wash area.
* Made sure all used dining and kitchen equipment was washed, dried, and ready to be used again under strict time pressures.
* Assisted in maintaining preparation and service areas in a sanitary condition
* Cleaned and sterilised equipment and facilities
* Placed clean dishes, utensils, and cooking equipment in storage areas
* Swept and scrubbed floors
* Washed dishes, glassware, flatware, pots, and/or pans using dishwashers or by hand
* Cleaned work areas, equipment, utensils, dishes, and silverware
* Emptied garbage to dump site
* Maintained adequate supplies of items such as clean linens, silverware, glassware, dishes, and trays

  |
| 26/03/2012 to 30/03/2012  | **Work Experience (**1Week**)** **The IT Support Company LTD** - Cheltenham Film Studios, Arle Court, Hatherly Lane, Cheltenham * Installed software, and resolved basic technical issues.
* Rebooted old or unused computers and installed an array of useful ‘start-up' programs
* Assisted in on-site and off-site technical support.

  |
| 06/2015 to 08/2015  | **General Labouring** **Lansdown Plumbing & Heating –** Charlton Kings, Cheltenham * Spent time renovating a particular building by bringing up carpeting; removing wall tiles; sawing, drilling, and fitting wooden supports.
* Kept work areas/rooms tidy and free from hazard by clearing up any rubble or dangerous items and disposing of them regularly.
* Made sure all tools were returned to their original place and were kept and used safely.
* Assisted in off-site work such as purchasing tools or materials.
 |
|  |  |

# **EDUCATION** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Current **Bachelor of Science: Computer Games Programming**

**University of Gloucestershire** - Park Campus, Cheltenham

* Have received an average grade of roughly 70% in every year, with high grades in both individual and group assignments.
* First year group assignment received the highest mark in the class and was showcased at ComX, the university's public display.
* Spent a placement year within a company set up by myself and a peer, working on a VR puzzle game that went on to be presented as a playable demo at ComX.

2015 **Cleeve Secondary School –** Bishops Cleeve

**A-Levels**

 **Grade A: Computing**

 **Grade B: Film Studies**

 **Grade D: Design & Technology: Systems & Control**

 **AS-Level**

 **Grade C: Extended Project: Making a Video Game**

The Extended Project was to either write an essay or produce a product of the student's choice. The subject chosen in this instance, was to produce a text-based RPG game demo.

2013 **GCSEs**

 **Grade A\*: History**

 **Grade A: Religious Studies**

 **Grade A: Information & Communication Technology**

 **Grade A: Design & Technology: Electronic and Control Systems**

 **Grade A: Additional Science**

 **Grade B: English Language**

 **Grade B: Mathematics**

 **Grade C: Art and Design (Graphic Communications)**

# **ACCOMPLISHMENTS** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* Currently studying Grade 8 Drumming in the Rock School Drumming Course.
* Spent nine years studying Ju-jitsu self-defence.
* In 2008, built a functioning computer that was used regularly in the following years.
* Spent a year in placement with a peer, developing a VR puzzle game for the PC.